



Produced under license, our video TRIVIAL PURSUIT® game combines the appeal and popularity of Trivial Pursuit with the graphic capability and interaction of the SAC-I™ system. Players answer questions from a variety of categories in an effort to reach the Think Tank. The first player in the Think Tank to correctly answer a question from each category wins. The game may be played by up to four players, giving it social, as well as competitive appeal.

S·A·C·I